

Subject: The Prince's Trust – Achieve programme

Subject Leader

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National Curriculum

The Prince's Trust Achieve programme at Kingsmead School is a personal development programme of learning that is designed to provide students with opportunities to understand and develop their skills and to promote positive decision making and contribution to society. Through their participation in the Achieve programme students will work towards The Prince's Trust qualifications in Personal Development and Employability Skills.

The Prince's Trust qualification recognises a breadth of personal skills, qualities and attitudes required by employers across a range of sectors. It has been developed with the aim of progressing learners into further education and/or employment and is appropriate for use with pre and post 16-year-old learners.

They give learners the opportunity to:

- Develop their own personal growth and engagement in, and through, learning
- Engage in learning that is relevant to them and support their development of personal skills and attributes that are essential for working life and employment
- Prepare themselves for progression into further education programmes, apprenticeships or other work-based learning
- Develop their English and mathematics skills within a practical, relevant context

Curriculum Intent

The Kingsmead School are committed to the personal and social development of our pupils and recognise the importance of wellbeing for young people and healthy lifestyle choices. Kingsmead intend to use The Achieve programme to provide learners with the knowledge, skills and resources to make informed, positive decisions during their school years and in life beyond year 11.

Achieve also aims to provide learners with opportunities to experience broader learning experiences and to contribute to their communities, through a variety of elements during the curriculum. The curriculum will consist of the following core themes:

- Personal Development
- Team working
- Health and Wellbeing
- Understanding money
- The world of work
- Skill building
- Community Engagement

The Kingsmead School recognise that learners may benefit from a bespoke and tailored programme of learning suited to their individual needs and are committed to providing such a programme. The programme will be delivered in a practical way as far as possible to provide learning opportunities through

methods that are difficult to create in classroom environments and will use this method to promote the relevance of the learning for the wider world beyond secondary school.

The Prince's Trust are the UK's largest youth charity. Their main objectives are to reduce youth unemployment and to maximise opportunities for young people (at risk of disengaging or becoming unemployed/not in education) to access education, employment or training.

The delivery of Achieve programme will be very closely linked with other curriculums across the school in order to maximise opportunity to take a holistic approach to delivery methods and assessment in order to meet the diverse needs of our learners in the best ways possible. Strong links with our careers team and attention paid to the Gatsby Benchmark criteria will also strengthen the delivery of elements of the Achieve curriculum. Qualifications that may be achieved by our students on this programme can range from Entry Level 3 to Level 2, at Award, Certificate, Extended Certificate or Diploma. The Kingsmead School are committed to ensuring that all young people receive the most valuable qualification possible and therefore improved potential to progress positively after year 11.

Curriculum Implementation

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 9			Personal Development Setting goals, skills self-assessment, learning styles	Personal Development Review of goals set previously, considering development made, future individual target setting	Physical Activity Understanding link between wellbeing and physical activity	Physical Activity Taking part in various activities, research into facilities to support physical wellbeing
Year 10	Digital Skills Understanding e-Safety, appropriate online behaviours, digital tools, own skills	Presentation Skills Purpose of presentations, prepare a presentation, delivery and review	Wellbeing Emotional wellbeing, Physical wellbeing, Responding to stress, improving own wellbeing	Healthy Eating Balanced diet and link to health, cultural and social impact on healthy choices, plan and making healthy meals, reviewing practice	Community Impact Needs of the community, project planning, participation of project, review contribution	Project Based Learning Plan a project, deliver a project and review
Year 11	Preparing for the world of work The value of work, contracts and payslips, skills and attributes in a workplace	Managing Money Saving and borrowing, money matters in world of work, own money management	Teamwork Characteristics of an effective team, taking part in team activities, understanding roles, contributions and own performance	Experiencing the world of work Plan-do-review of work experience	Career Planning Recognising and applying for appropriate jobs and training opportunities, mock interviews	